

Sun Tran...driven to go the extra mile!



FACILITIES MANAGER

OPENING DATE: August 13, 2025
CLOSING DATE: Open Until Filled
SALARY: \$71,339-\$89,173

Sun Tran is seeking a proactive and experienced Facilities Manager to oversee the daily operations, maintenance and repair of all Sun Tran facilities – including transit centers, park-and-ride lots and administrative buildings. This leadership role ensures our facilities are safe, efficient and fully operational to support our vital public transportation services.

QUALIFICATIONS:

High school diploma or GED required; some college or technical training preferred. At least 3 years of experience in facilities or building maintenance. At least 1 year of supervisory or lead experience in maintenance or facilities setting. Preferred (but not required): FMP, CFM; Valid Class B CDL or willingness to obtain.

MAJOR FUNCTIONS:

- Oversee day-to-day operations of all facilities, ensuring timely repairs, preventative maintenance and safety compliance
- Manage vendor contracts (janitorial, landscaping, etc.) and monitor performance to ensure service level expectations are met
- Supervise Facilities Technicians, assign tasks, manage schedules and evaluate staff performance
- Track and manage the facilities operating budget; prepare reports for department leadership
- Support departmental initiatives and safety programs in coordination with the Director of Facilities and Maintenance

BENEFITS:

Benefits include health care coverage for employee and dependents, vacation, sick leave, paid holidays, and a generous retirement plan.

TO APPLY:

You may fill out an employment application at 3910 N. Sun Tran Blvd. from 9am to 4pm, Monday through Friday. You may also download an application from our website at www.suntran.com, and fax it to (520)293-3348, or email it to suntranhr@tucsonaz.gov.

If selected for any of the positions, the company requires a background investigation and a pre-employment drug screen. We are an Equal Opportunity/Reasonable Accommodation Employer.

